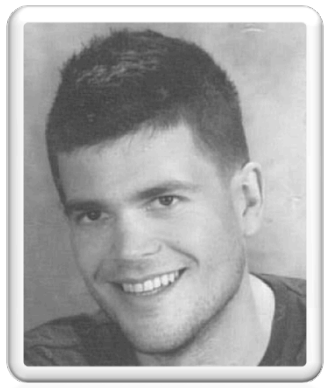




Identifying Suspicious Behavior from Multiple Events



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Problem Statement

Goal:

Detect suspicious behavior from a collection of individual trigger events

- No single event is enough to decide (no incidents)
- Combination of events enables reasoning

Main challenges:

- Trigger events are noisy
- Trigger events involve interactions of multiple agents making recognition under noise difficult
- Our belief that person is acting suspiciously increases with the number of suspicious events non-linearly
- Subject's behavior in the past affects current evaluation

Detectors

Bayes-Optimal Detector

- Optimal detector!
- We have no direct knowledge to estimate parameters
- We need approximate approaches

Naïve-Bayes Detector

- Assumes event independence
- Assumes that events are generated by stationary processes
- Model is over-simplified

Scoring Function

- Class of *well-behaved* functions
- Well-behaved heuristic function
 - Considers behavior in the past
 - Exponential increase in suspicion
 - Exponential time decay

Where Can It Be Applied?

- Adversary has a motivating goal
- His/her behavior deviates from behavior of regular subjects

Detect Server Attack

Observe users' actions to identify individuals who misuse server access.



Catch Dangerous Drivers

Observe driving maneuvers to identify dangerous/reckless drivers.



Find Pirate Vessel

Observe how vessels interact with security patrols to identify pirates.



Catch Shoplifter

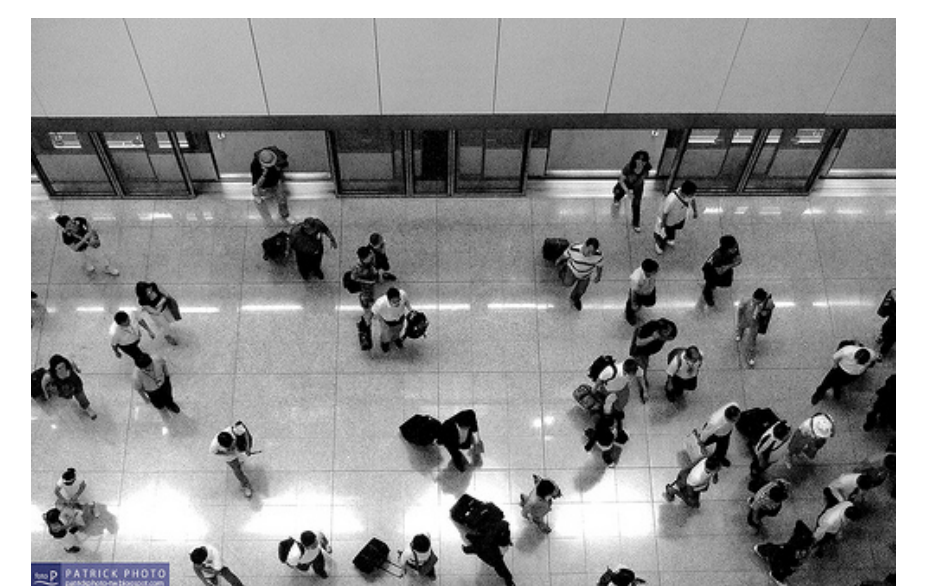
Automatize video surveillance in shopping center to detect shoplifting from a series of events.



Example: Detecting Suspicious Passenger at the Airport

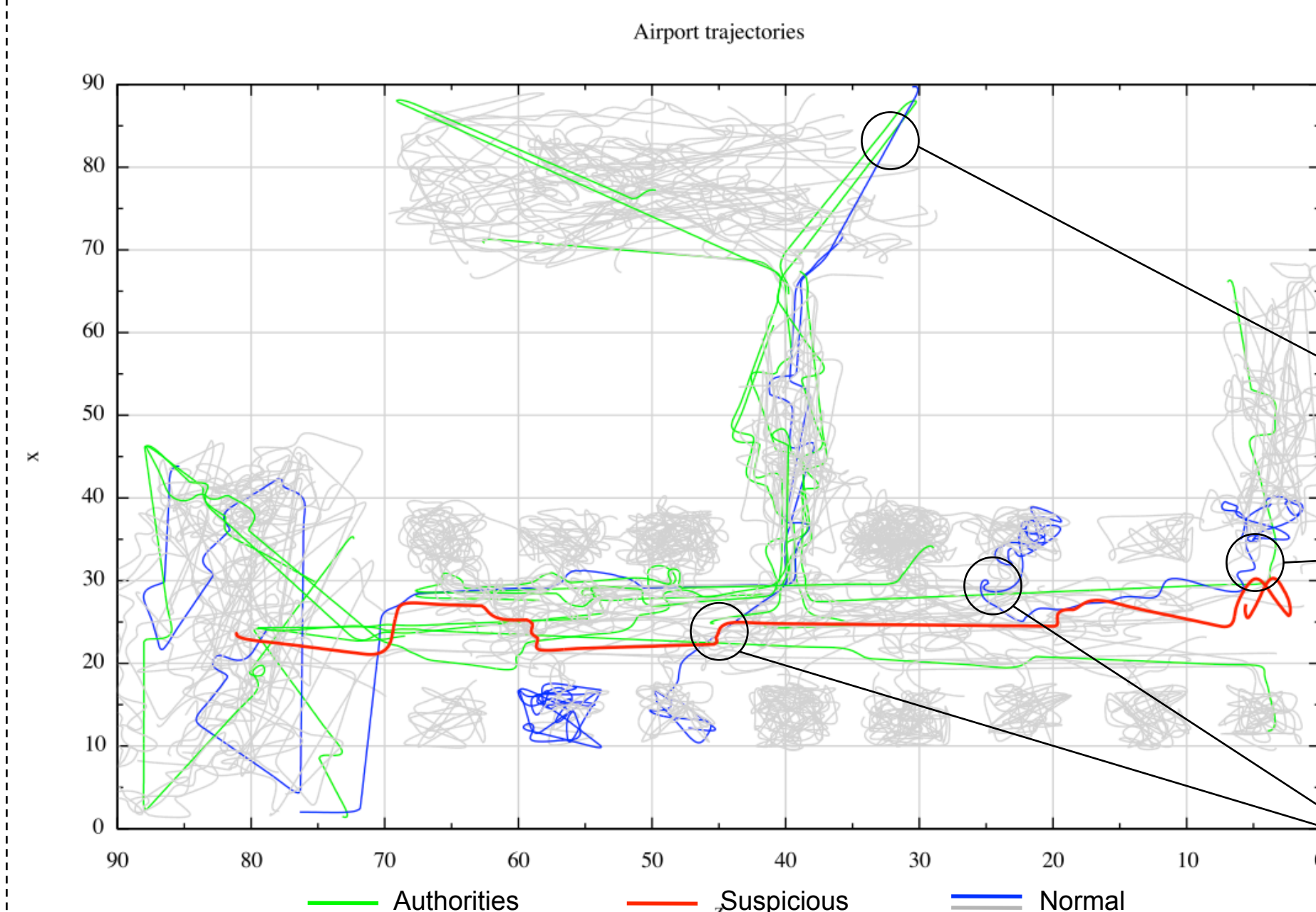
Goal: detect passengers that try to achieve a secured point

- Go from point A to B (e.g., to smuggle drugs, plant a bomb, gain access...)
- Keep contacts with authorities at minimum
- Scenario defined by airport security experts



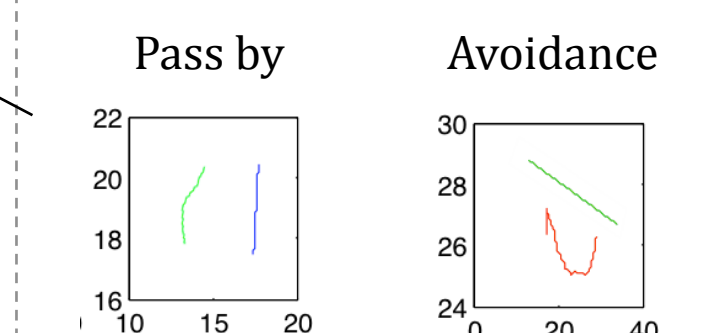
Input: 2D traces of all passengers

- Produced by multiagent simulator ESCAPES
- Find suspicious passenger (red trace)



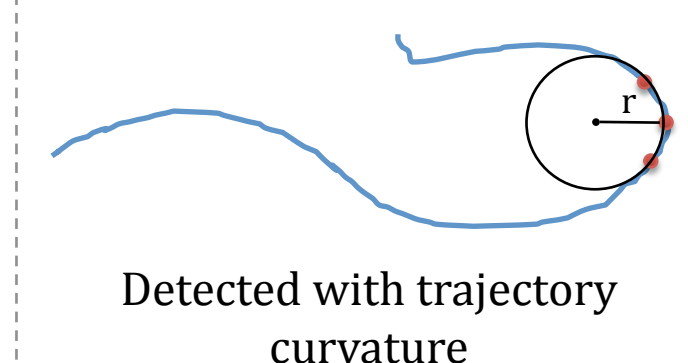
Trigger events

Interactions with authorities



Detected with Coupled Hidden Markov Models

Turns
Turns in absence of authority



Results

- Naïve Bayes detector: recall 90%, precision 41%
- Scoring function: recall 90%, precision 90%